



women's museum OF CALIFORNIA

PRESERVING THE PAST *INSPIRING THE FUTURE*

2730 Historic Decatur Road, Suite #103 San Diego, CA 92106

Wonder Women: On Paper and Off **Panel Discussion August 15 at 7:00pm**

In this second panel discussion for *Wonder Women: On Paper and Off*, on Thursday August 15 at 7pm, we look at what women have done in the comic industry and beyond. The Women's Museum of California is excited to have a panel composed of comic enthusiasts and game illustrators to highlight the inroads women have made into these industries.

On August 15 come to the Women's Museum to hear from Jackie Estrada, Joyce Farmer, Laurie Fuller and Kacey Helms. These women will tell us about the challenges they have faced in comics and games that have brought them all to successful careers as illustrators, story tellers and published artists.

Entering comics as an enthusiastic fan in the 1960s, Jackie Estrada broke into comics as a fan in the 1960s. She eventually became the administrator of the Will Eisner Comic Industry Awards, was a founding member of the Friends of Lulu, which promoted female readership and participation in comics, an editor of comic and non-comic related books, and the co-founder of Exhibit A Press.

Joyce Farmer debuted as a cartoonist in 1972 with her feminist comic book series, *Tits and Clits Comix*, co-created with Lyn Chevely. The cover of the first issue is on display at the Women's Museum, as are pages from Farmer's graphic novel *Special Exits*. The novel puts a humorous spin on caring for the elderly and won the National Cartoonists Society's Graphic Novel Award in 2011.

Senior Artist Laurie Fuller has worked as an illustrator and graphic designer in a number of industries, but joined the game industry in 1995 and knew she'd found the right fit. She recently branched out from the world of 2D art into 3D and is creating environment art for Sony Online Entertainment's upcoming title EverQuest Next.

Kacey Helms is a Senior Character Artist at Sony Online Entertainment. She is an eleven year veteran of the games industry having worked on EverQuest II, Untold Legends: Dark Kingdom, Free Realms, Star Wars: Clone Wars Adventures, and EverQuest Next. The creativity and versatility in making art for games has kept her enjoying her job every day.

Interested in learning more? Come to the Women's Museum on Thursday August 15 at 7pm. This is a free event, simply RSVP to kathleenadam@womensmuseumca.org and have a great time hearing from women who have made history in the comic and gaming industries.